

Demonic Chapel

A stylized chapel for Satan worshipers.

Inspired by concept art from Diablo 3 and the art style of Heroes of the Storm.

Rendered in UE4.

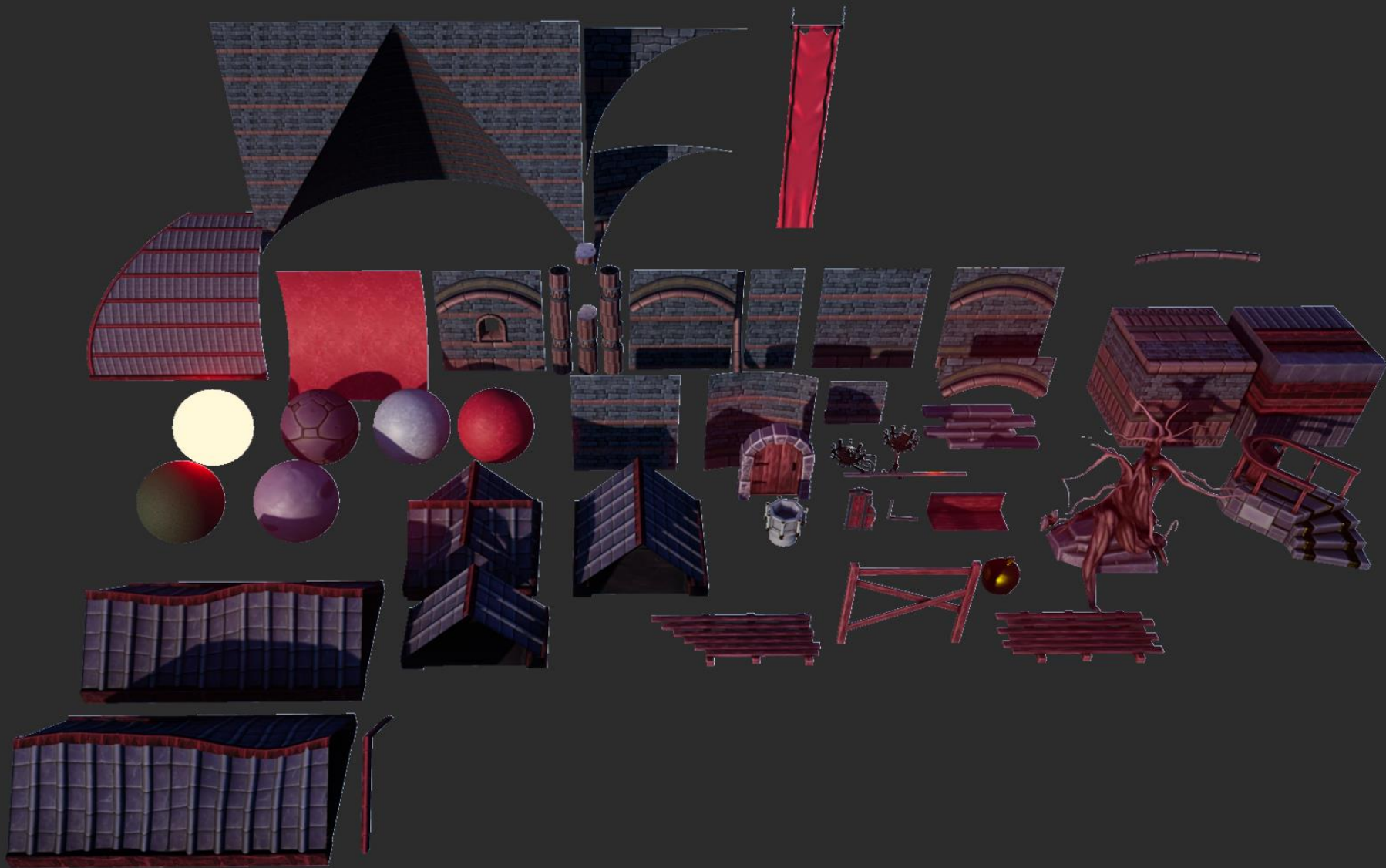


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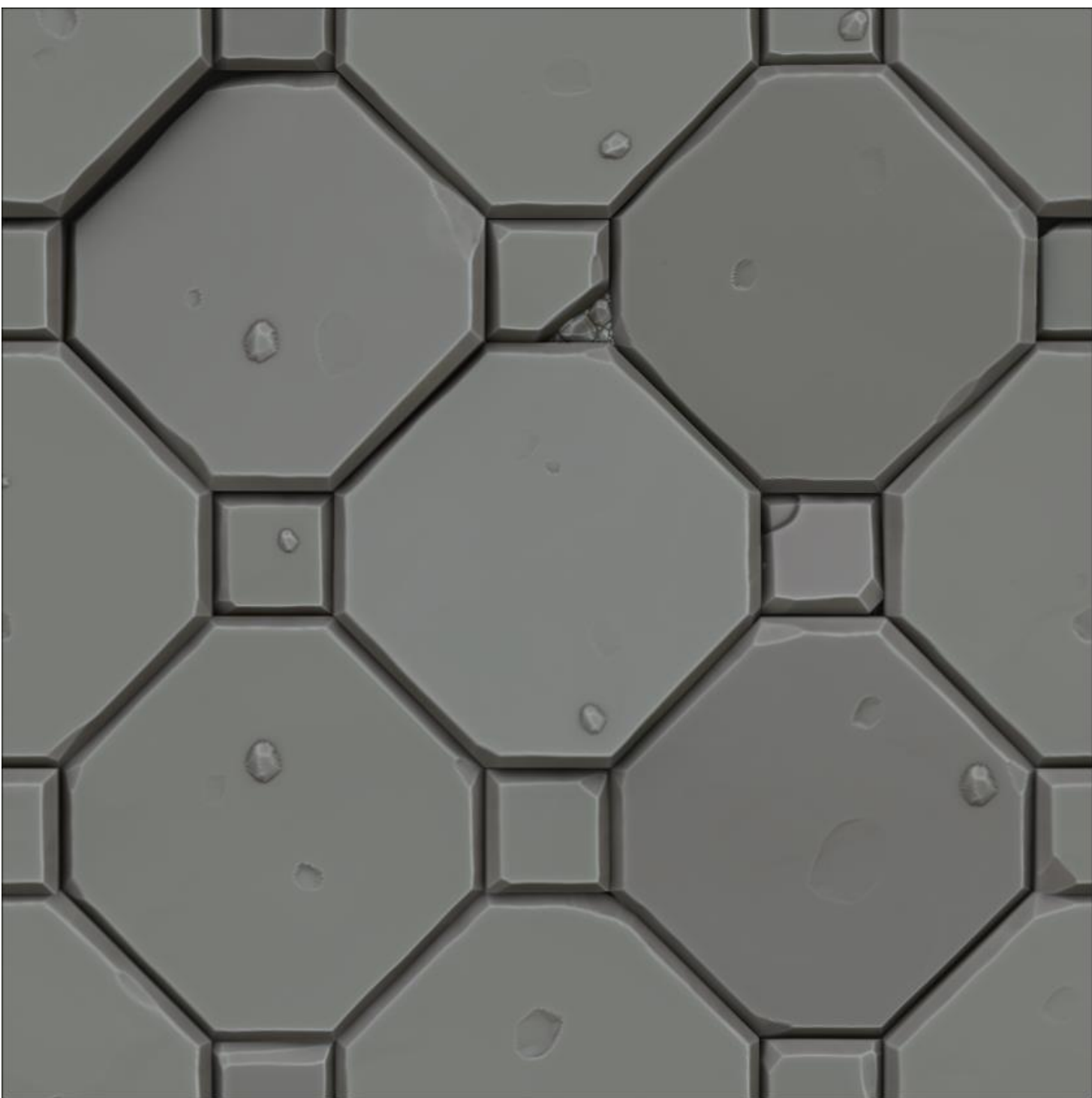
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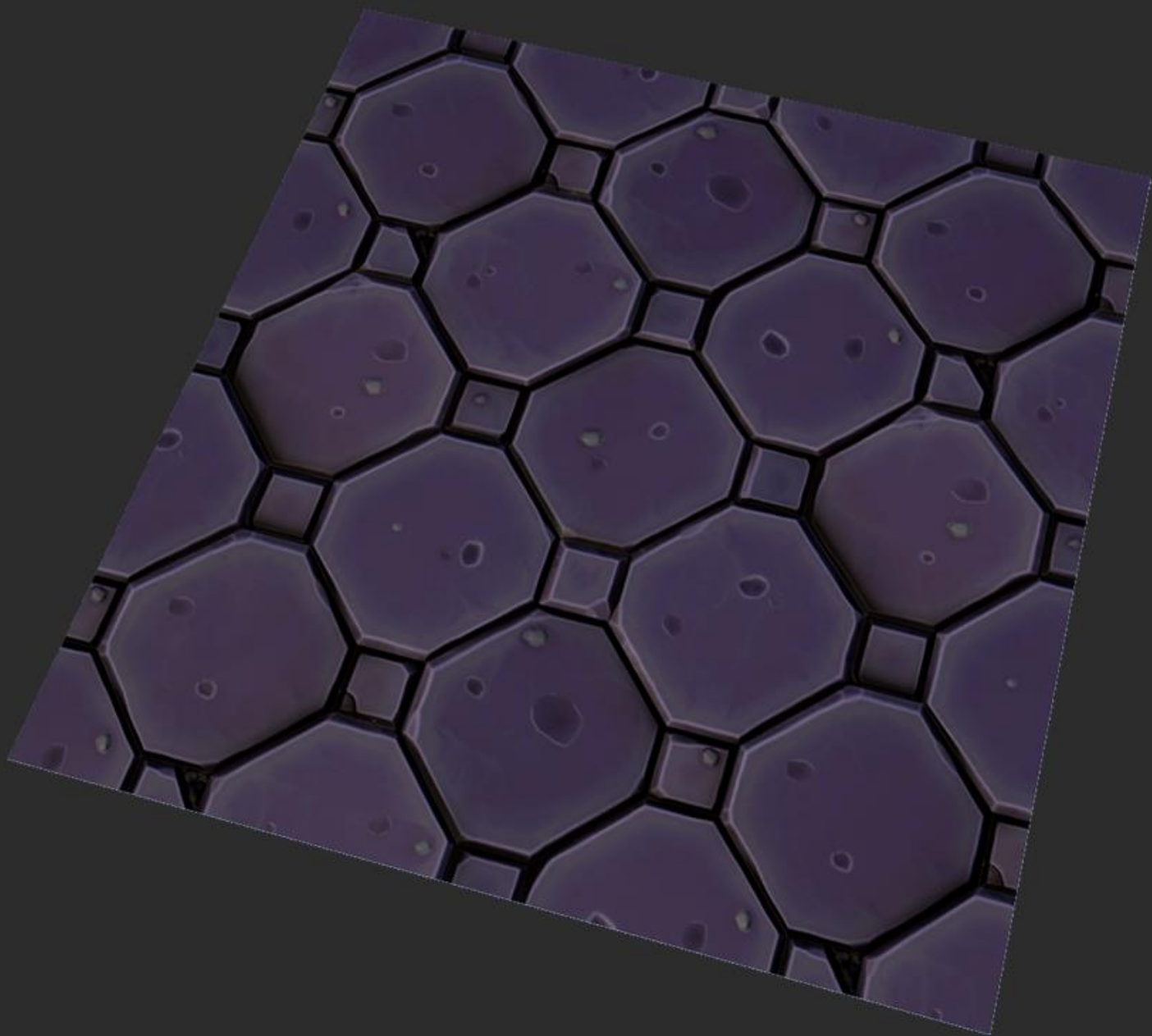


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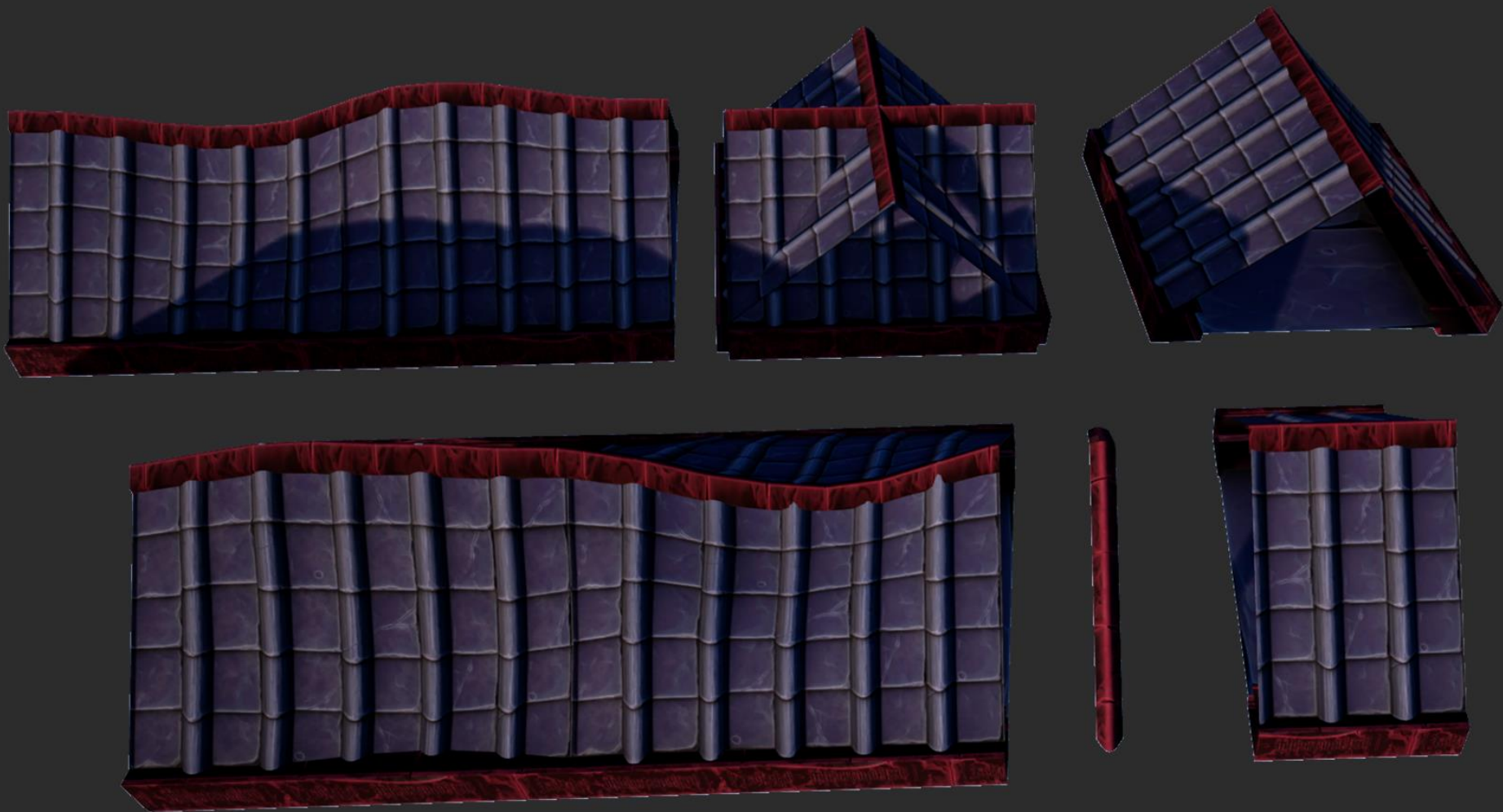




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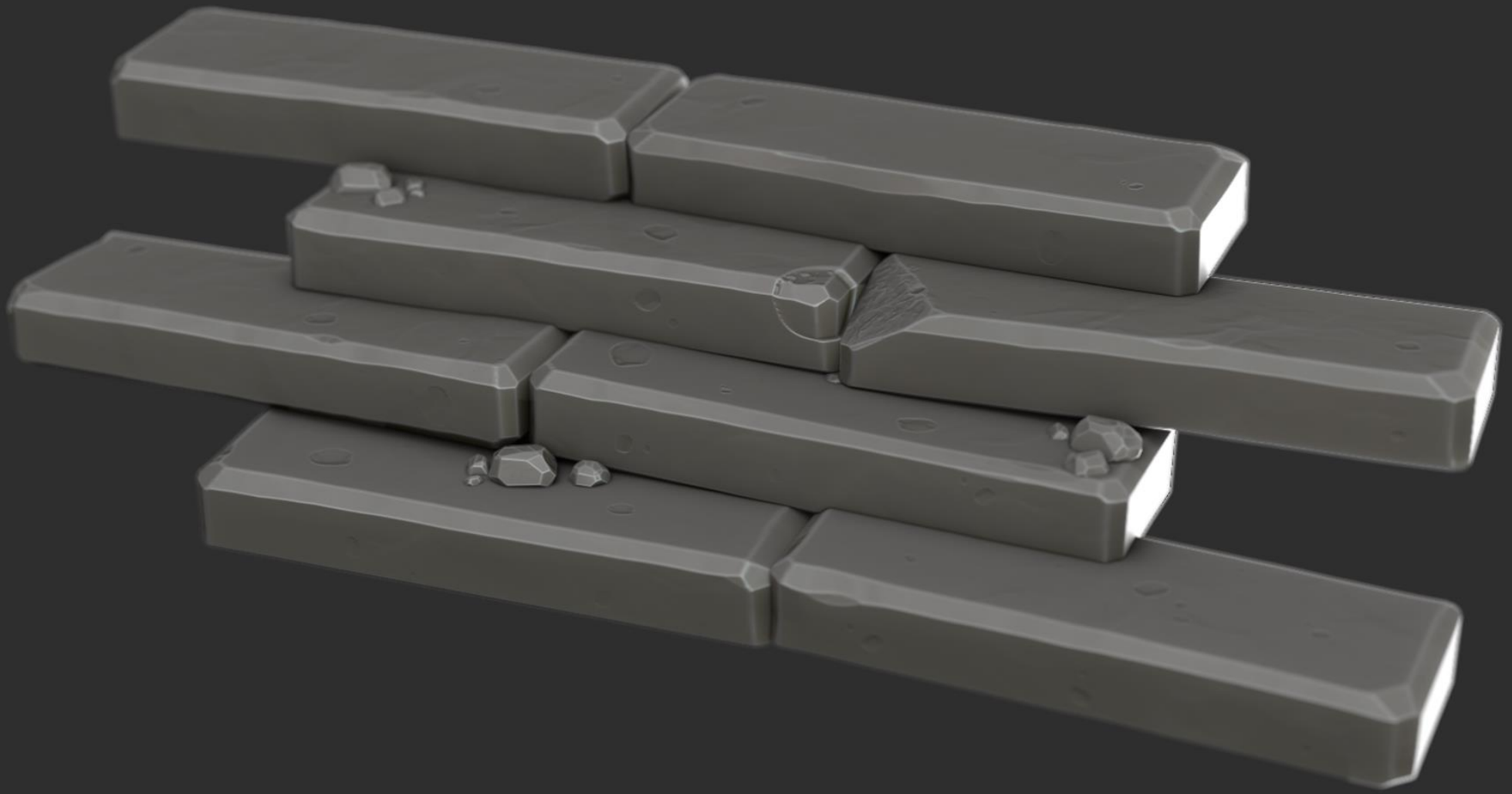


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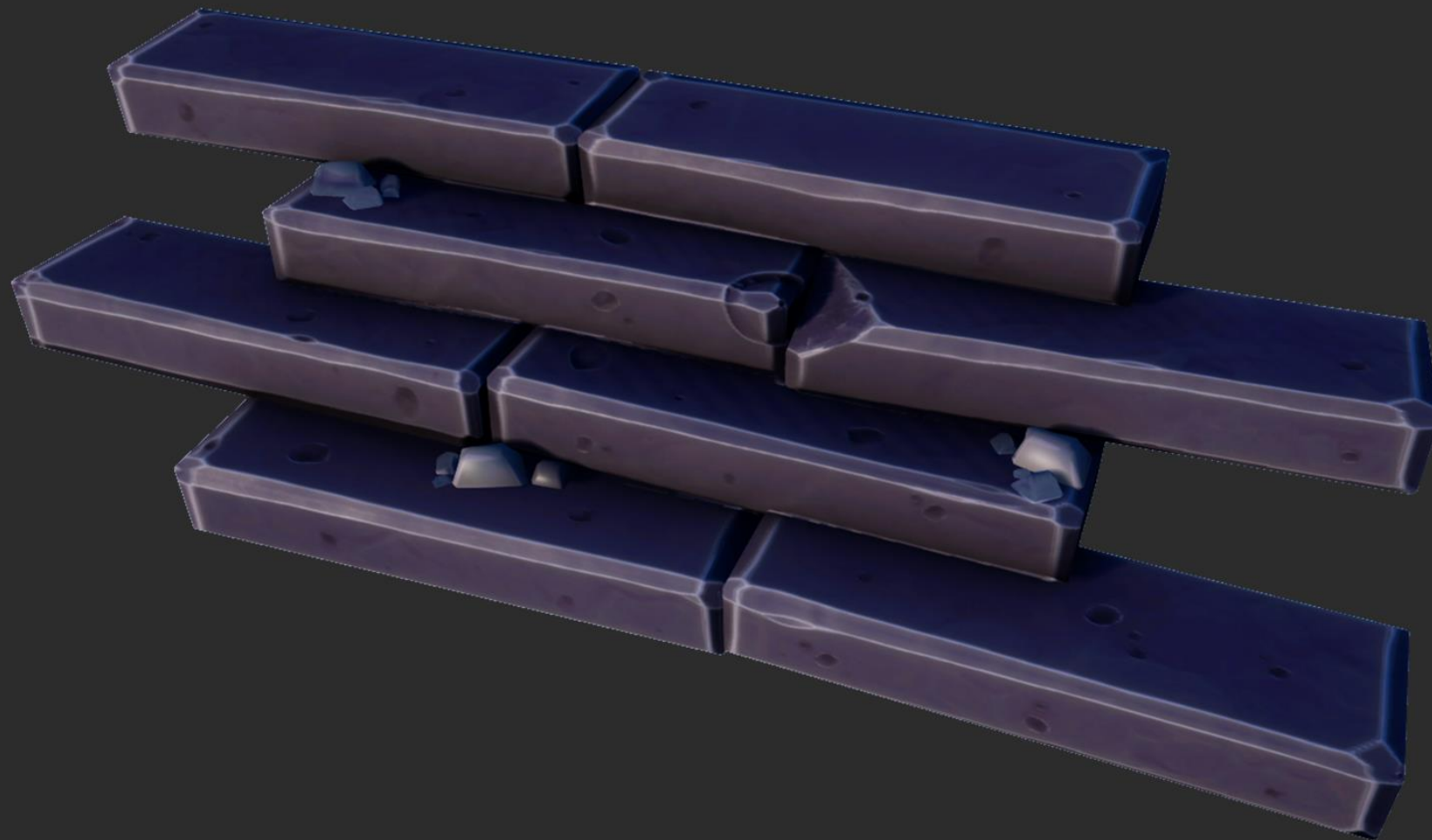
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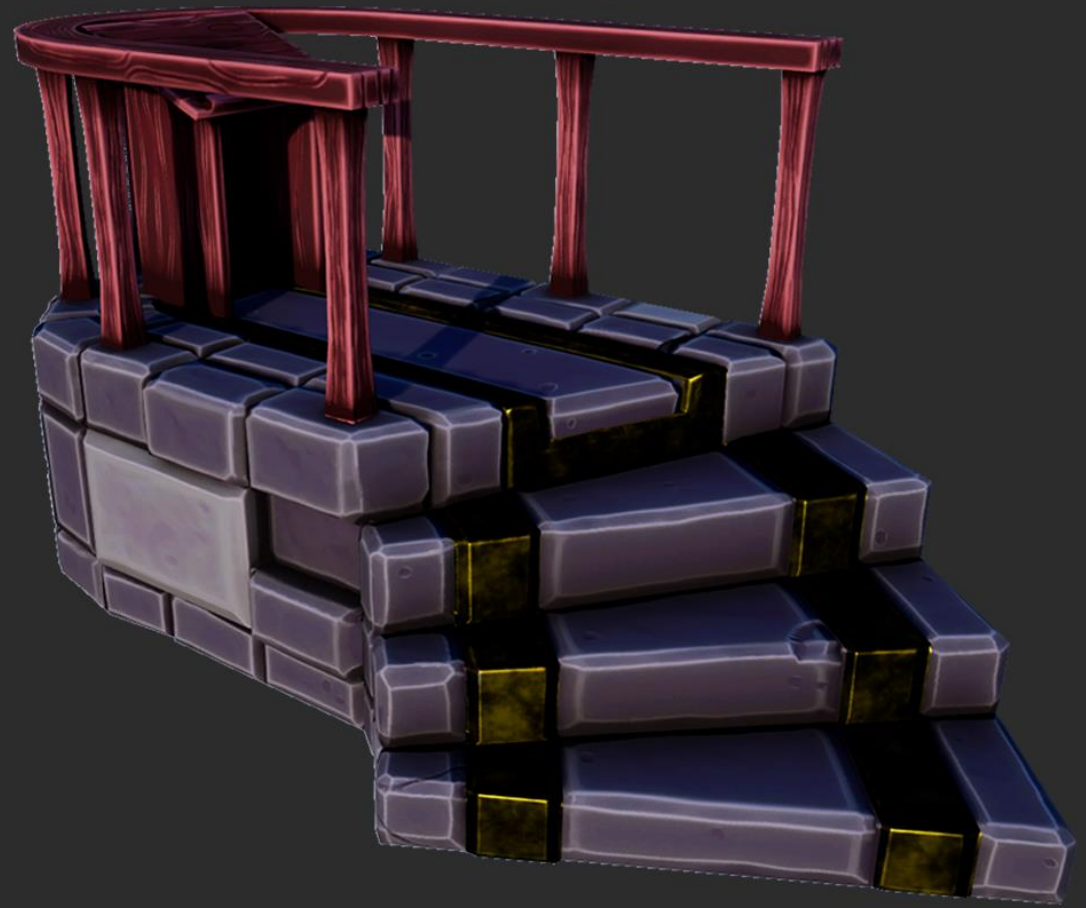
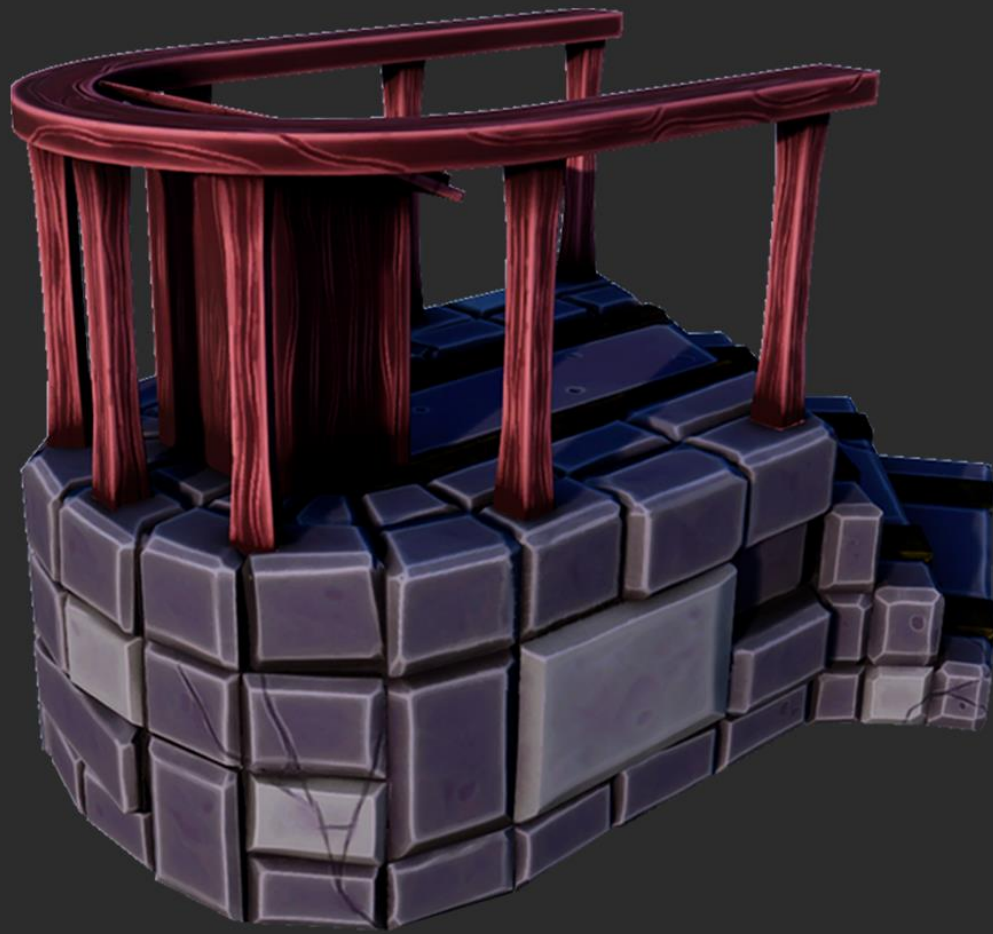
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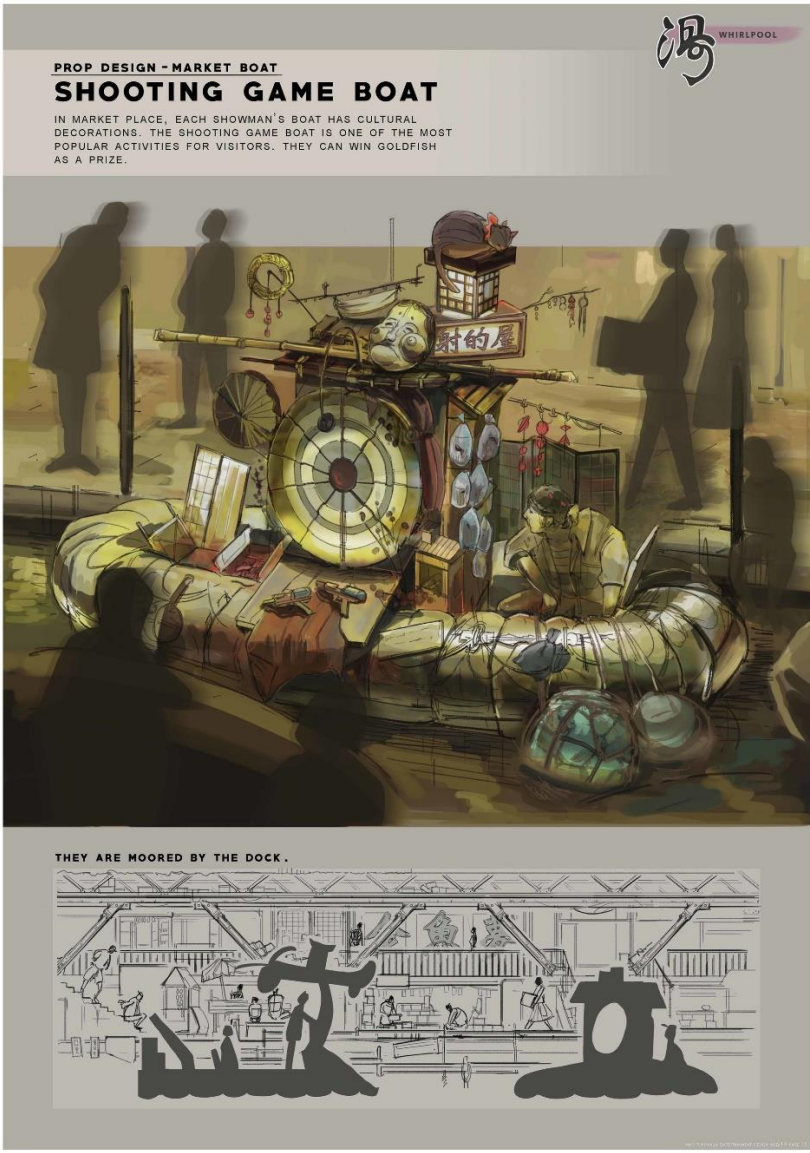
Festival Boat Stall

A Diorama based on the following Concept Art by [Nao Tokunaga](#).

The Concept was taken and then reimagined in the art style of Sea of Thieves.

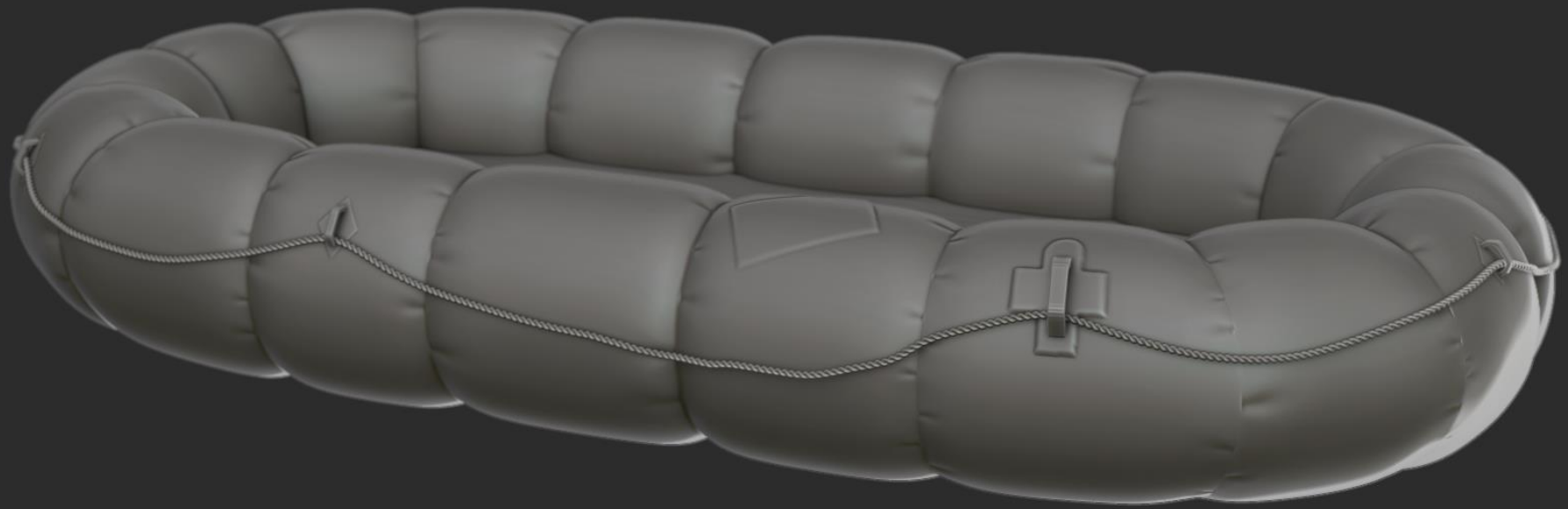
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Original Concept Art





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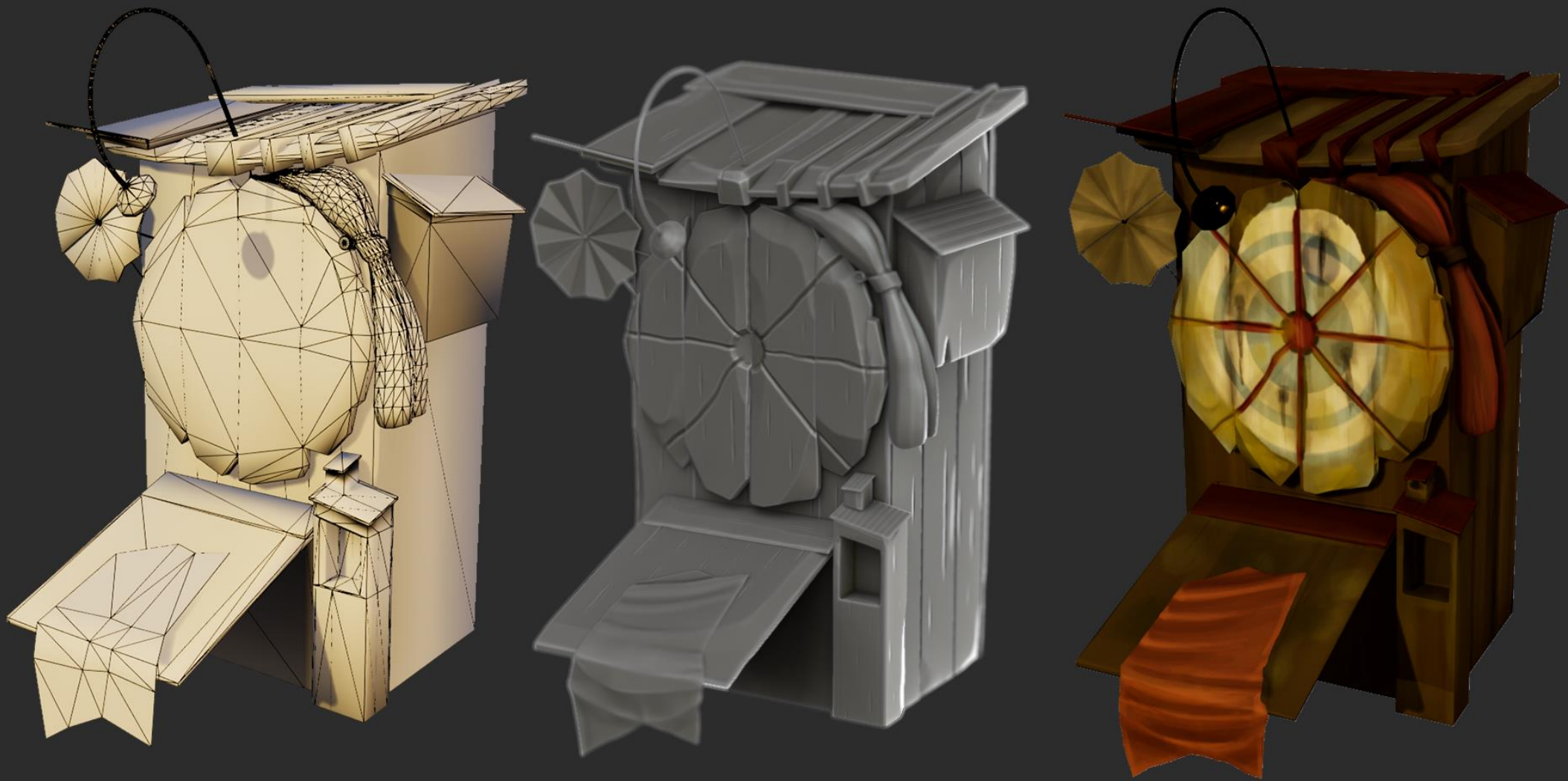
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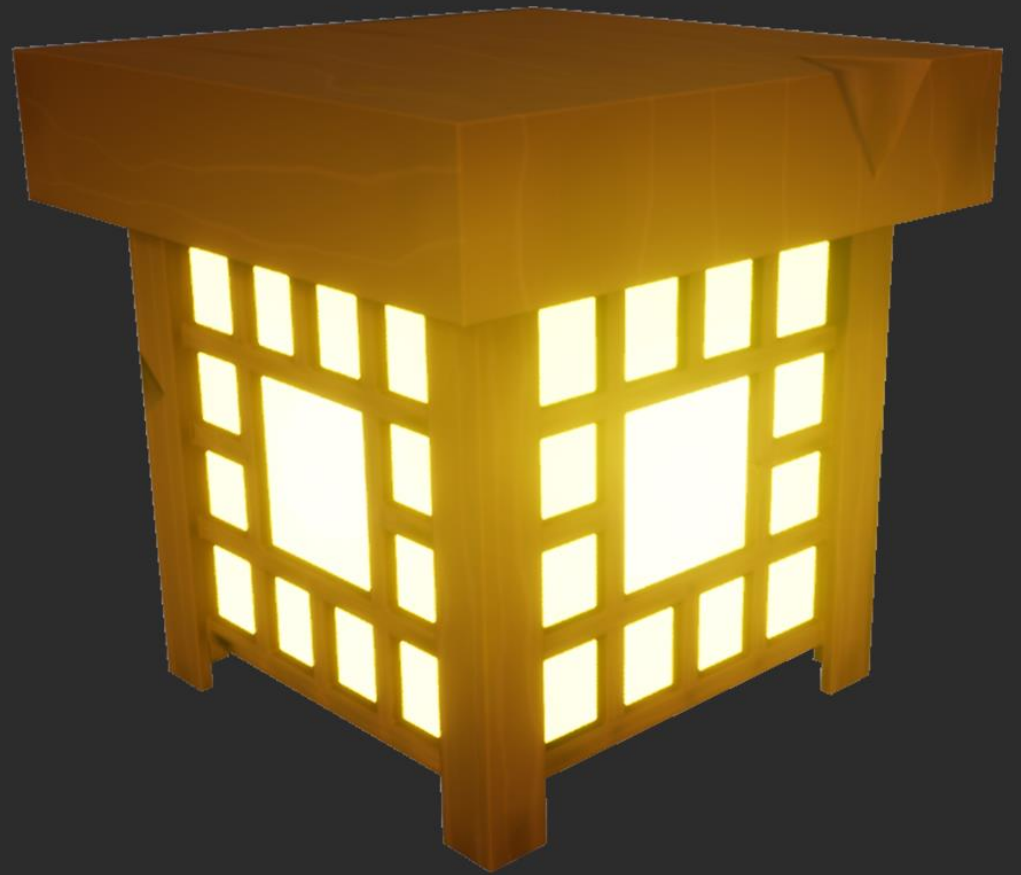
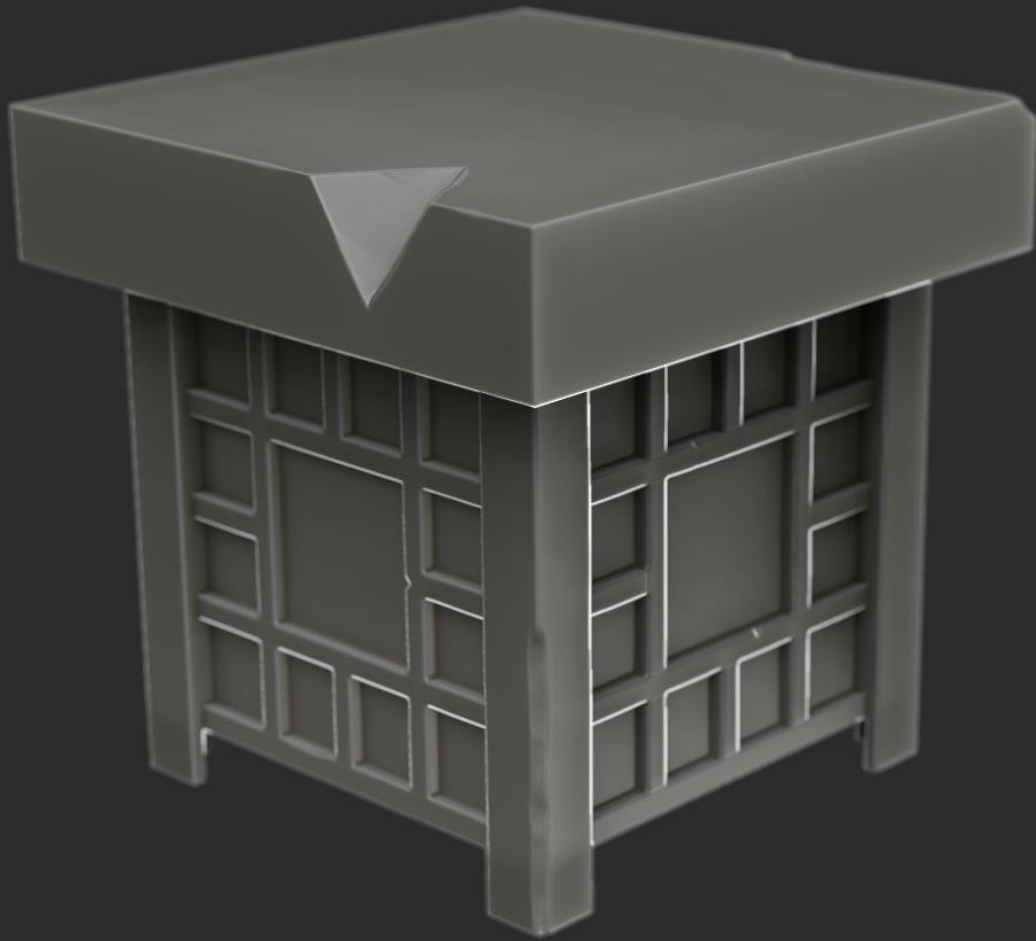


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